

Primary Component Carrier Assignment in LTE-A

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Outlines

- Introduction
- Primary Component Carrier Assignment
- Analysis
- Results
- Conclusion

Introduction

PCC Assgnm

Analysis

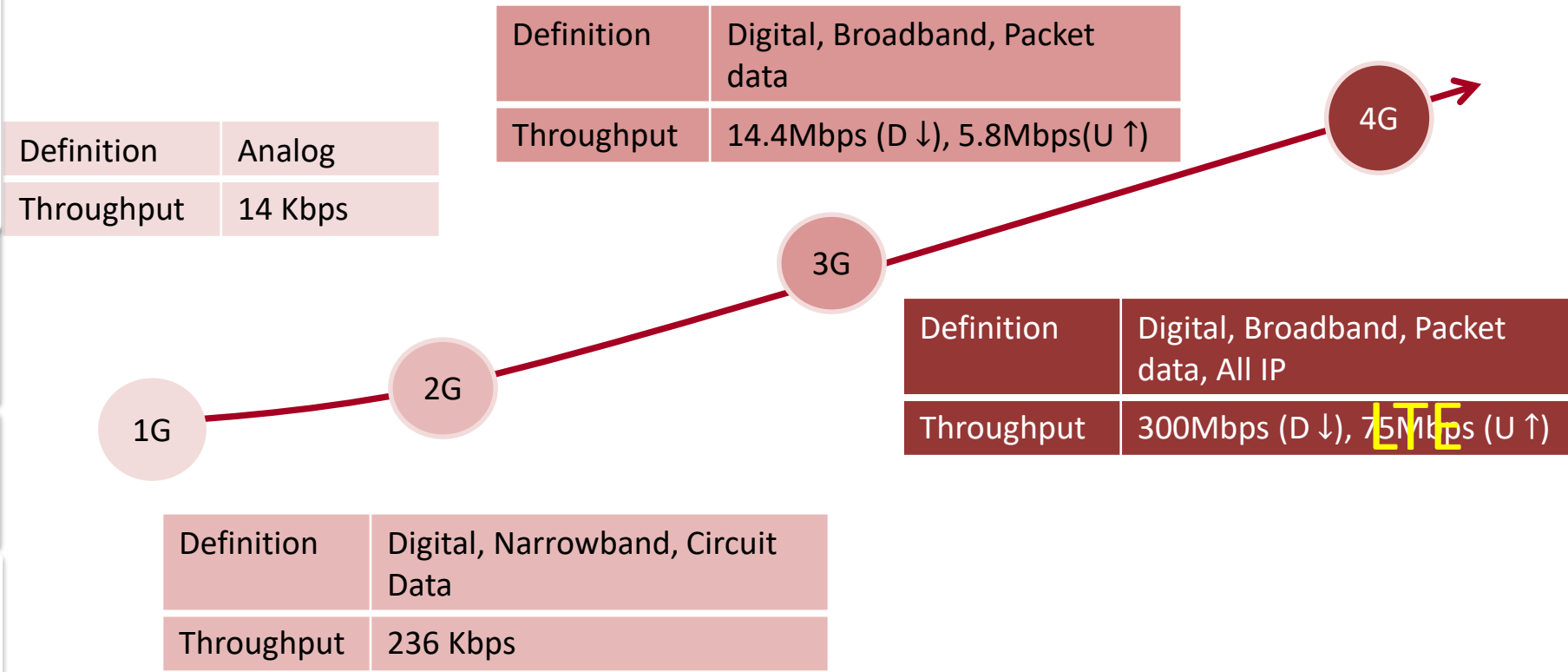
Result

Conclusion



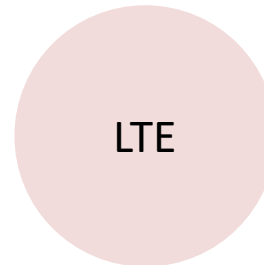
Communication Speed Over Generation

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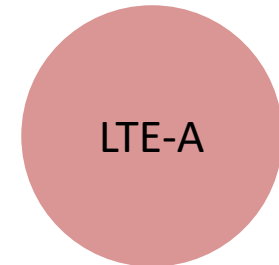


LTE

LTE and LTE-A



LTE



LTE-A

Theoretical Throughput	300Mbps (D ↓) - 75Mbps (U ↑)	3Gbps (D ↓) - 1.5Gbps (U ↑)
Experienced Throughput	13Mbps (D ↓) crowded area	
Technology	OFDMA (D ↓), SC-FDMA (U ↑)	OFDMA, CA, RN, MIMO

CA

Carrier Aggregation (CA)

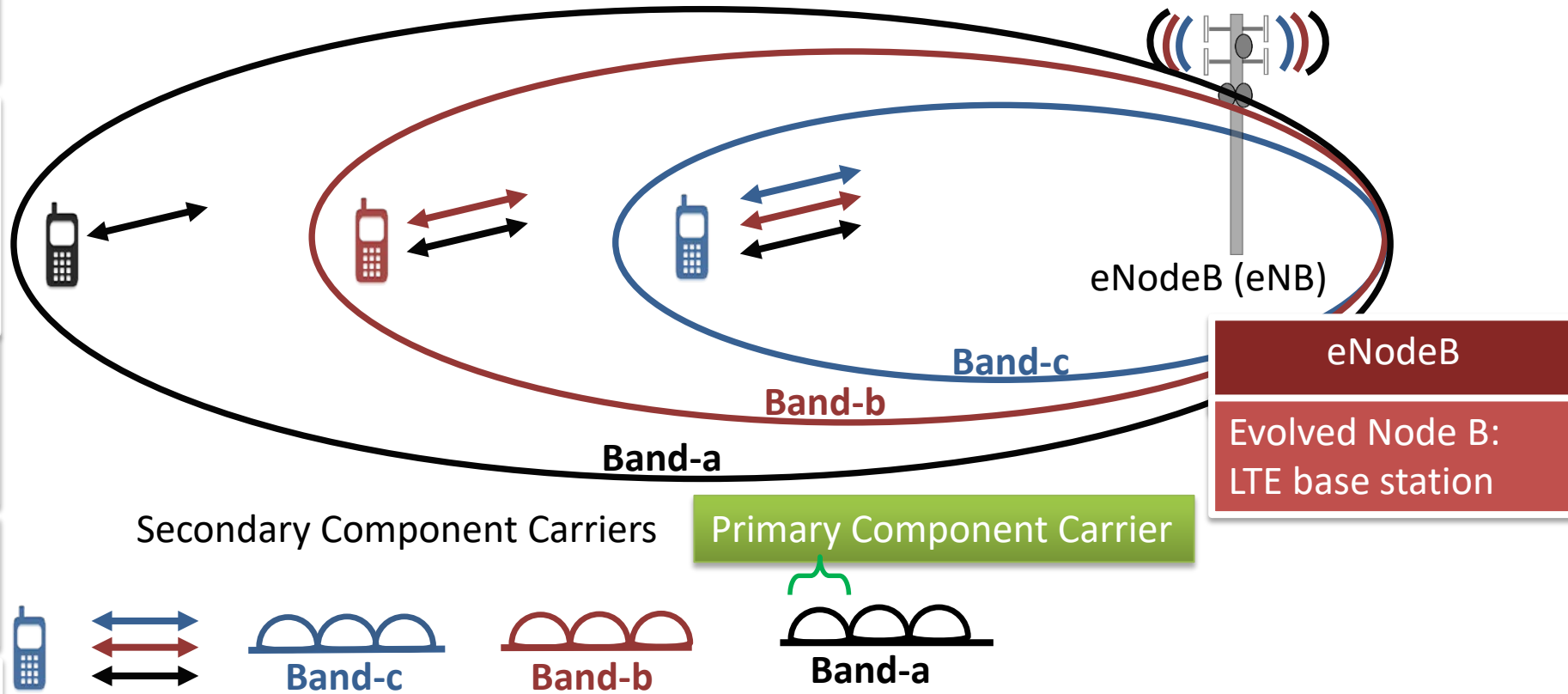
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Up to 5 Carrier Components (CC) for downlink and uplink

Objective



Analyzing the impact of packet drops and delay experienced by users during the primary component carrier assignment operations.

Component Carrier Assignment

- **Case 1:** *PCC needs to be updated, therefore all SCCs need to be updated.*
- **Case 2:** All SCCs need to be updated but PCC does not need to be updated.
- **Case 3:** Some SCCs need to be updated but PCC does not need to be updated.



Introduction

PCC Assgnm

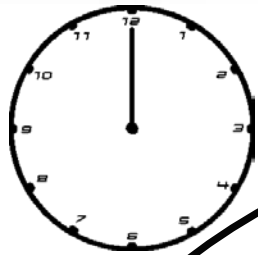
Analysis

Result

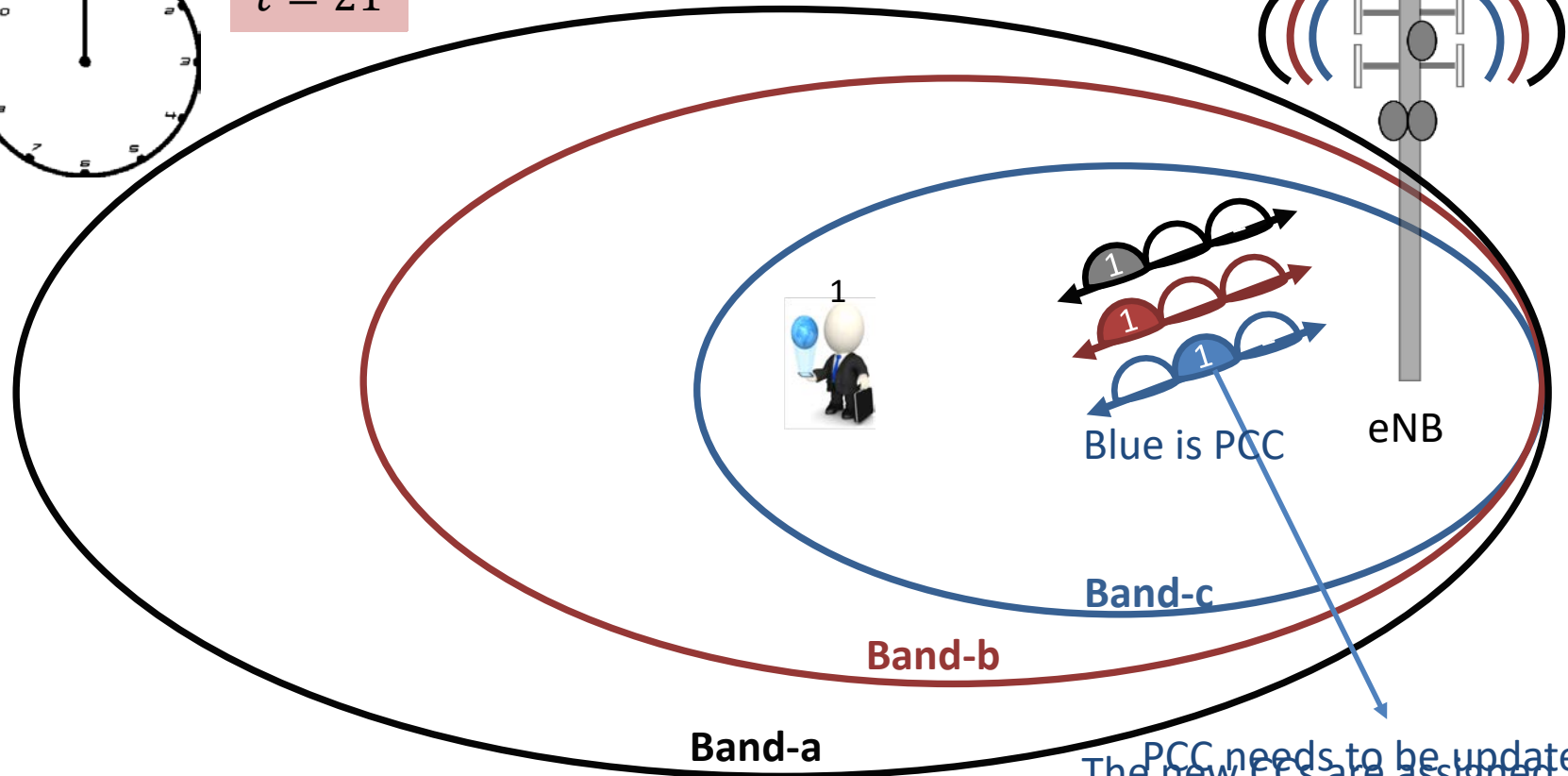
Conclusion

PCC and SCCs

Can performance of reassignment of primary component carrier be improved if one of SCCs is used as PCC?



$t = 21$



PCC needs to be updated, so the others CCs and one of them is PCC.

Introduction

PCC Assgmn

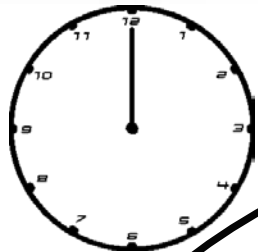
Analysis

Result

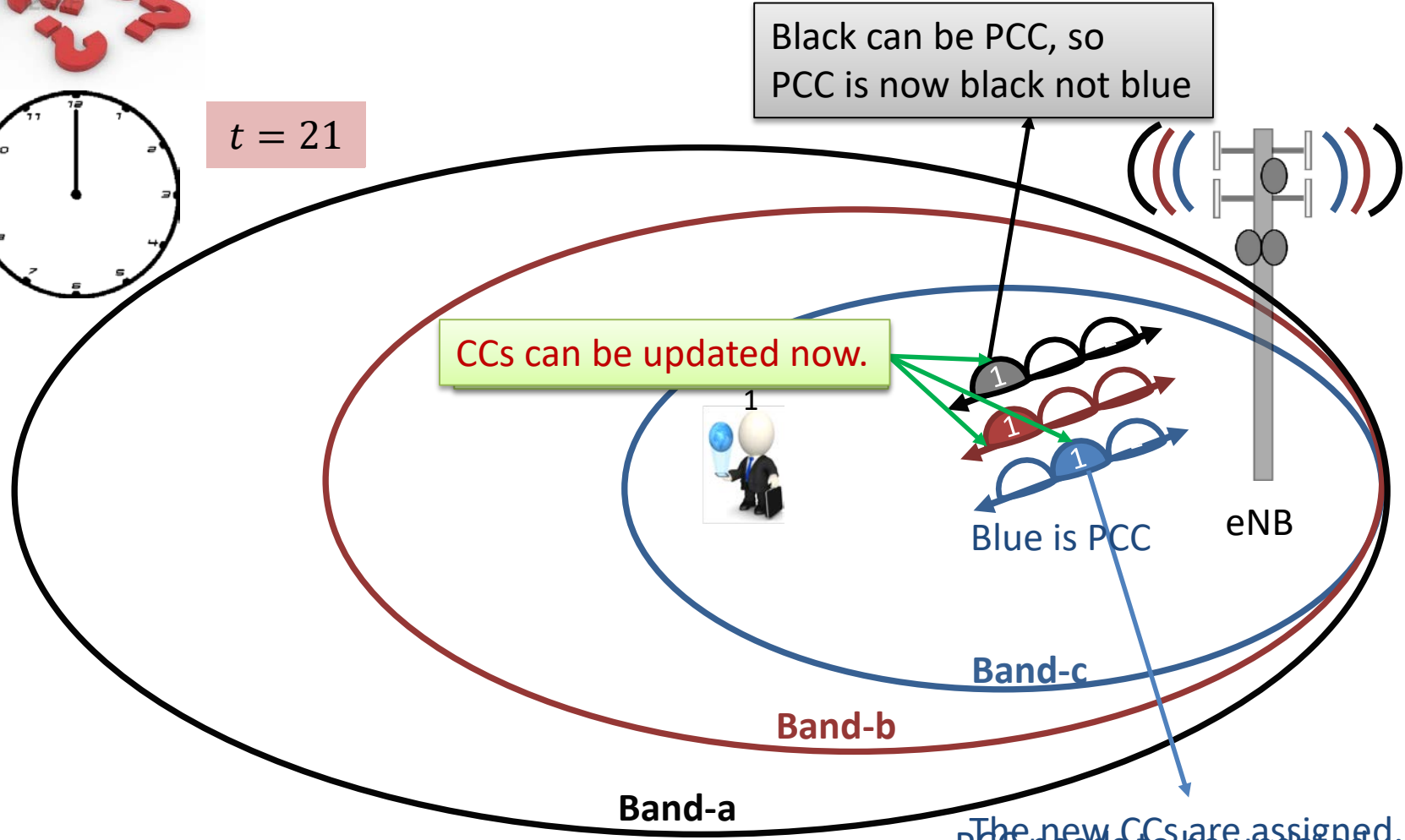
Conclusion



PCC Granting from a SCC



$t = 21$



Black can be PCC, so PCC is now black not blue

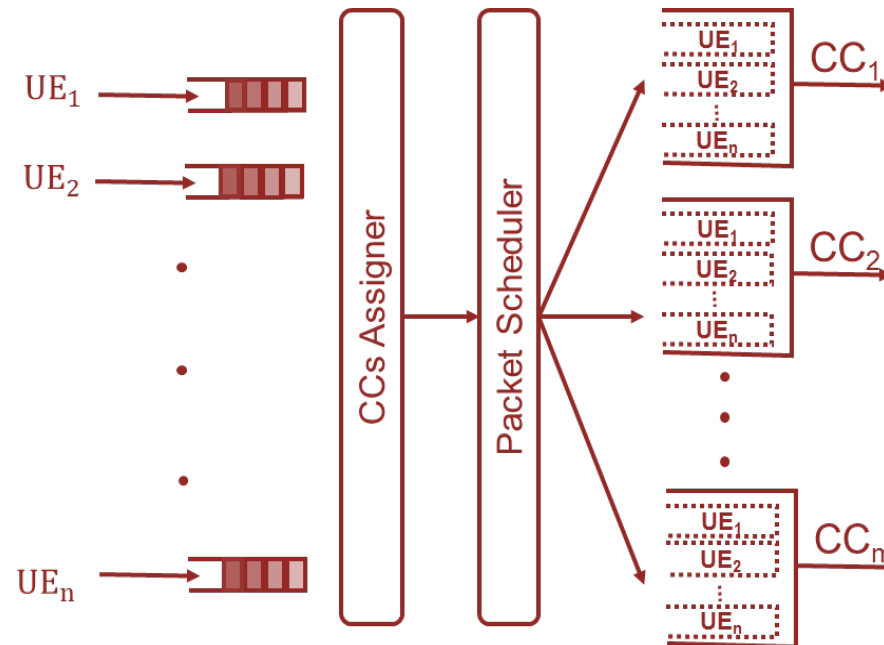
CCs can be updated now.

Blue is PCC

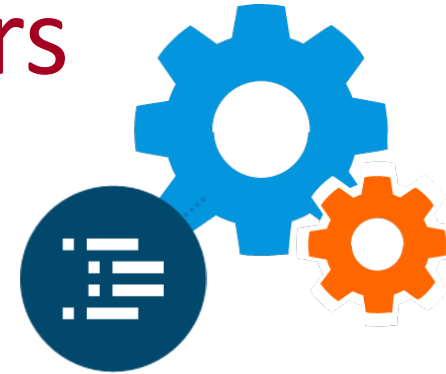
The new CCs are assigned. PCC needs to be updated, so the others CCs.

Queuing Analysis

Disjoint Buffer System



Simulation parameters



Scenario [21]	b
Number of eNB	1
Used Bands	800MHz, 1.8GHz, 2.6GHz
Number of CCs in Each Band	4
Total Number of CCs	12
Queue Length of Each Queue	50 packets
Bandwidth of CCs	10MHz
Modulations	BPSK, QPSK, 16QAM, and 64QAM
CQI	3, 5, 7, and 11
Transmission Time Interval	10ms (10ms is average, it can be more or less)
Time for CCA	20ms (at most 20ms)
CQI Threshold	The highest possible
Simulation Model	Finite buffer [22]

- LTE (1 CC), LTE-A (4 CCs)
- 1/2 of users are LTE-A.
- Users are freely move around of eNB
- Min-delay packet scheduling is used.

Results



- Discrete event simulation for downlink process with **carrier assignment methods**.
 - 4 CCs assignment to LTE-A type users and 1 CC assignment to LTE type users
- We compare four methods by considering with/out PCC granting
 - RA (Random)
 - LL (Least Loaded) according to user loads on carriers
 - CQ (Channel Quality) according to channel quality
 - LR (Least Load and Rate) user loads and channel quality for rate function

Delay: With/without PCC Granting

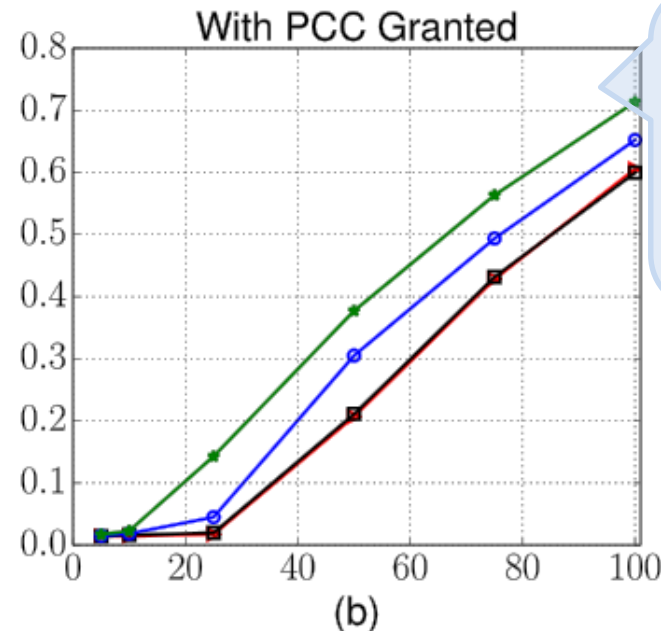
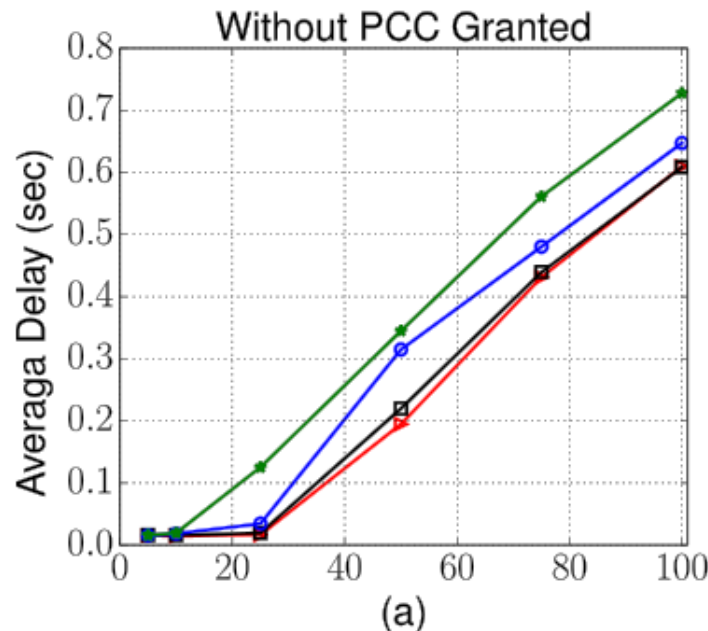
Objective

Observing effects of number of users on delay.

LL = Least Load
 LR=Least Load Rate
 RA = Random
 CQ= Channel Quality

LL LR RA CQ

Not much delay differences between with/out PCC granting.



CQ is the worst in with/out PCC granting.

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Introduction

Throughput: With/without PCC Granting

Objective

Observing effects of number of users on throughput.

PCC Assgnm

LL = Least Load
 LR=Least Load Rate
 RA = Random
 CQ= Channel Quality

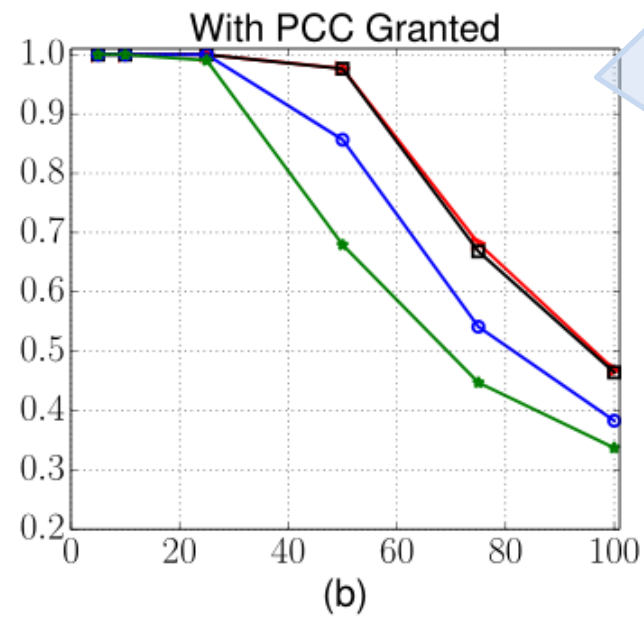
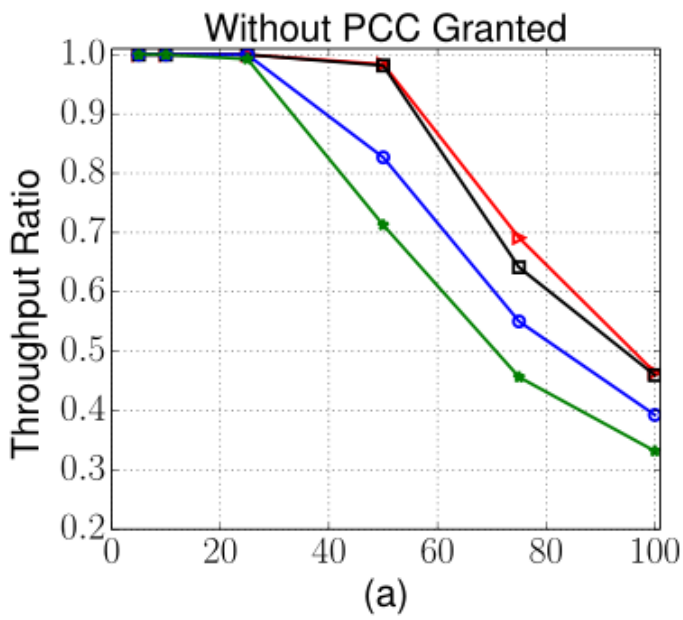
Slightly higher throughput with PCC granting.

Analysis

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LL LR RA CQ



CQ is the worst in with/out PCC granting.



Conclusion

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Thank You



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